

AMENDED Exhibit 693

PLAINTIFFS' OMNIBUS OPPOSITION TO DEFENDANTS' MOTIONS FOR SUMMARY JUDGMENT

Case No.: 4:22-md-03047-YGR

MDL No. 3047

In Re: Social Media Adolescent Addiction/Personal Injury Products Liability Litigation

Major Milestones

For US launch in Q1, we will add:

- Text Timeline
- Segment import (including refactored standalone camera/gallery)

Additional Q1 work that may not be included in the initial US launch:

- Color correction filters in Camera and Editor.
- Extended recording mode, e.g. 60s.

For global launch (expected in Q2), we aim to add most or all of:

- Clip editing
- Draft projects
- Face retouch
- Multiple audio tracks.

Subsequent milestones are shown in the table below. This includes all major features currently planned, but not all expected engineering tasks in full detail.

2021			
Q1 (US launch)	Q2 (global launch)	Q3	Q4
Text Timeline	Clip editing	Lighting enhancement	Text motion/transitions
Segment import	Greenscreen v0	Greenscreen v1	Camera assistant v1
In-camera filters	Face retouch	Multi-import	Transitions
Editor filters	Android client-side rendering (local save)	Voiceover	Video Remix
60s gallery trim	Drafts	Effects Timeline	Audio Effects

Commented [15]: I wonder if we should prioritize green screen over multiple audio tracks. Seems to be more competitive edge.

Commented [16]: Great feedback about green screen vs. audio compilations. I'm assuming you're referring to Green screen v1 - I think it has the potential to be competitive edge if we allow you to use any YT videos for background.

The original rationale was that green screen is more of a market bar item as it's available on TikTok (very popular), but neither TT or IG support multiple audio tracks, so audio compilations could also be a competitive edge for us.

Commented [17]: [REDACTED] Where would Saving to Gallery fall in? Is that the Android client-side work highlighted? This would be giving creators ability to save their Short to the camera roll (potentially with the Shorts watermark on them). Assigned to [REDACTED].

Commented [18]: Yes, that's blocked by client-side rendering on Android. I think Save to Gallery belongs in Q2 as a follow-on to that item. Added.

Commented [19]: [REDACTED] FYI draft PRD here: go/shortsClipTrim

Standalone gallery	Multiple audio tracks	Scenes	Collaborations (social creation)
	Extended recording (e.g. 60s)		Lyrics



